Foothills Athletic Association 2026

13U Kid Pitch Baseball Rules

1. A full game consists of 6 innings with an 80 minute time limit. No new inning will begin with 5 minutes or less left in the time limit. If the game ends in a tie, it will be recorded as such.
   -Only exception is in a tournament game. In tournament play, the game will be played until there is a winner.
   -3 inning will constitute a complete game in the event of inclement weather or lightning.

2. Run Rule- 5 runs per inning for the first half of the time limit (40 minutes). If a new inning begins with time left in the 5 run/40 minute period, it must be completed before going into unlimited run innings.

3. Run rule is as follows: 12 runs after 3 innings, 10 runs after 4 innings.

4. Teams must have 8 players physically on the field to start a game. If a team only has 8 players than the 9th spot in the batting order will be an out each time it comes up. The team will forfeit if they only have 7 or less players by game time. In the event of a forfeit a time limit of 1 hour will be established if both teams agree to play.

5. If a player is running late, they can be placed on a sub line in the books, with no penalty. When the player enter, they must immediately go into the defensive field, and will be substituted in at the bottom of the line-up.

6. This league we will play defensively with 9 players.

7. Batting lineup will be continuous, meaning no matter who is in defensively, the batting order must be followed.

8. No player can sit on the bench for 2 consecutive defensive innings.

9. A courtesy runner is mandatory with 2 outs in the inning. The runner must be the player who recorded the last out. This applies to catchers only.

10. Infield Fly Rule will be in effect for this league.

11. Pitching Rules: A pitcher that is removed from the game cannot return to the mound in the same game.

12. Pitchers will only be allowed to pitch 6 innings per playing week (Monday-Friday).

13. The 3rd strike must be caught by the catcher. If it is not caught, then the ball is live and the batter can advance.

14. Leads are allowed.

15. Pitcher's may use pick-off moves but are limited to 2 attempts per batter.

16. Balks will be called in this league, but will be considered a no pitch.

17. Base runners can steal as many bases as they want, including home.

18. If a players is injured and cannot return to the game, they will be skipped in the batting lineup with no penalty. If a player leaves for any other reason than an injury, they will be called out at the next at bat only.

19. A coach or spectator who is thrown out of a game will be suspended for the next two scheduled games, and that includes spectating. Each department is responsible for letting the other department know via text or email. If a coach is thrown out for a 2nd time in a season that coach will be suspended for the season. If a coach physically or verbally assaults an umpire or other staff member they will be relieved of their coaching duties for the remainder of the season.

20. All other rules are governed by NC Tarheel rules and NCHSAA rules.

Pitching Distance: 50' Base Distance: 70'

Bat Length Max: 36 " Barrel Max: 2 5/8" Bat Stamp: USA